

## Debugging with Flock XR



- Run and test your code every time you add something new to check that it works.
- If it doesn't do what you want, trace (follow) the code as you run it to see if you can spot the bug.
- If you still can't find the bug, explain what each bit of code to a partner.

### Common problems:

1. My background / character hasn't changed to the one I programmed

- ✓ Press *Run my Code* to see any changes



2. My character doesn't move when I press the keys

- ✓ Click on the stage then try again

3. My character doesn't do the animation I wanted

- ✓ Some animations aren't programmed in yet, choose another or change character

